

FILE ID **RMSFWADEF

J 5

RMS

/*

RRRRRRRR	MM	MM	SSSSSSSS	FFFFFFFFF	WW	WW	AAAAAA	DDDDDDDD	EEEEEEEEE	FFFFFFFFF
RRRRRRRR	MM	MM	SSSSSSSS	FFFFFFFFF	WW	WW	AAAAAA	DDDDDDDD	EEEEEEEEE	FFFFFFFFF
RR RR	RR	MMMM	MMMM	SS	FF	WW	AA	DD	EE	FF
RR RR	RR	MMMM	MMMM	SS	FF	WW	AA	DD	EE	FF
RR RR	RR	MM MM	MM MM	SS	FF	WW	AA	DD	EE	FF
RR RR	RR	MM MM	MM MM	SS	FF	WW	AA	DD	EE	FF
RRRRRRRR	MM	MM	SSSSSS	FFFFFFF	WW	WW	AA	DD	EEEEEEEEE	FFFFFFFFF
RRRRRRRR	MM	MM	SSSSSS	FFFFFFF	WW	WW	AA	DD	EEEEEEEEE	FFFFFFFFF
RR RR	RR	MM	MM	SS	FF	WW	WW	AAAAAAA	DD	FF
RR RR	RR	MM	MM	SS	FF	WW	WW	AAAAAAA	DD	FF
RR RR	RR	MM	MM	SS	FF	WWWW	WWWW	AA	DD	FF
RR RR	RR	MM	MM	SS	FF	WWWW	WWWW	AA	DD	FF
RR RR	RR	MM	MM	SSSSSSSS	FF	WW	WW	AA	DDDDDDDD	EEEEEEEEE
RR RR	RR	MM	MM	SSSSSSSS	FF	WW	WW	AA	DDDDDDDD	EEEEEEEEE

SSSSSSSS	DDDDDDDD	LL
SSSSSSSS	DDDDDDDD	LL
SS	DD	DD LL
SS	DD	DD LL
SS	DD	DD LL
SS	DD	DD LL
SS	DD	DD LL
SS	DD	DD LL
SS	DD	DD LL
SSSSSSSS	DDDDDDDD	LLLLLLLLL
SSSSSSSS	DDDDDDDD	LLLLLLLLL

{ \$begin rmstwadef,V04-000
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internal rms FWA structure definitions

Modified By:

- V03-032 DGB0077 Donald G. Blair 13-Aug-1984
Add FWASL_UCBSTS.
- V03-031 RAS0321 Ron Schaefer 9-Jul-1984
Eliminate access mode itemlist entry for \$TRNLNM.
- V03-030 JEJ0046 J E Johnson 05-Jul-1984
Increase the length of the quoted buffer to handle a long resultant file specification.
- V03-029 RAS0296 Ron Schaefer 18-Apr-1984
Make SPARSE followed by \$CREATE on a spooled device work.
Add a \$GETDVI field for the secondary device name
that will be returned in NAMST_DVI for spooled devices.
Make device buffers be only 16 chars for this release.
- V03-028 CDS0002 Christian D. Saether 11-Apr-1984
Modify FIBLEN constant to reflect change in fib length.
- V03-027 JWT0166 Jim Teague 12-Mar-1984
Shorten the FWA by 124 bytes by getting rid of FWAST_ATR_LIST. Add a longword FWASL_ATR_WORK which will be a pointer to a dynamically allocated work area for ACP attributes. If FWASL_ATR_WORK is 0, then a work area is not currently allocated.
- V03-026 RAS0261 Ron Schaefer 6-Mar-1984
Delete FWASV_CUR_VER and rename FWASV_NULL_NODE to FWASV_EXP_NODE.
Delete separate QUOTED buffer and make NAME buffer big enough for both. Make FWASQ_NAME and FWASQ_QUOTED equal.
Grow the FIB buffer.
- V03-025 RAS0234 Ron Schaefer 11-Jan-1984
Add definition of \$SLBHDEF, revise FWA searchlist fields and filename storage to support multi-input sticky searchlists. Make device buffers be 256 characters long.
- V03-024 RAS0231 Ron Schaefer 9-Jan-1984
Add FWA flag definition for syntax-only parse.
This saves probing the NAM block in various places.
- V03-023 RAS0226 Ron Schaefer 29-Dec-1983
Add FWA \$TRNLNM mode processing back in for correct PPF processing. This was deleted by RAS0219 incorrectly.
- V03-022 RAS0219 Ron Schaefer 8-Dec-1983
Reorganize FWA fields and change BID values:
Change SCBS to FSCBS.
Add FWAST_CDIRxBUF fields for rooted directory names.
Add FWAST_CDEVICEBUF for concealed device name.

Delete FWAS\$X_XLTBUFy buffers, now dynamically allocated.
Delete FWAST_SWB field, now dynamically allocated.
Delete FWAST_XN fields, now dynamically allocated.
Delete FWAST_CONCEAL_BUF.

- V03-021 RAS0212 Ron Schaefer 15-Nov-1983
Add FWASL_DEV_CLASS for use by RMOPRFLNM/STAPRFLNM
in stand-alone BACKUP.
- V03-020 SHZ0001 Stephen H. Zalewski 12-Sep-1983
Change the size of SHRFILBUF to 32 bytes, and add an
additional buffer of 32 bytes to contain the name of a unique
lock name for a file.
- V03-019 KBT0580 Keith B. Thompson 11-Aug-1983
Make name and type buffers 1 byte bigger so that the
' ' and '{' will not overwrite the next fields
Also clean up some constants.
Also shorten SLB cause we don't have to save the logical
name in the SLB anymore.
- V03-018 KBT0556 Keith B. Thompson 13-Jul-1983
Add some fields to scb
- V03-017 KBT0549 Keith B. Thompson 23-Jun-1983
Change the ln_flg and sl_flg to ln_flg and si_flg
- V03-016 KBT0536 Keith B. Thompson 1-Jun-1983
Add SWB definitions and move some fields around
- V03-015 KBT0528 Keith B. Thompson 25-May-1983
Change ITMLIST to ITMLST and fix the item offsets and
add the file name buffers
- V03-014 KBT0504 Keith B. Thompson 3-May-1983
Add SLB and some related FWA fields. (for search list)
- V03-013 JWH0210 Jeffrey W. Horn 12-Apr-1983
Add IDACE, the journal id ACE.
- V03-012 RAS0146 Ron Schaefer 18-Apr-1983
Fix FWAST_FIBBUF to be slightly more tolerant
of changes in the ACP FIB length.
- V03-011 KBT0501 Keith B. Thompson 7-Mar-1983
Add SCB block and FWASL_IMPURE_AREA
- V03-010 JWH0190 Jeffrey W. Horn 15-Feb-1983
Add VOLNAM field.
- V03-009 KBT0495 Keith B. Thompson 15-Feb-1983
Add null_node flag
- V03-008 KBT0484 Keith B. Thompson 1-Feb-1983
Make wild buffer long enough for long directory name and
add swb pointer

{
V03-007 KBT0456 Keith B. Thompson 7-Jan-1983
Put BID, BLN and FWA_PTR fields and make it longword aligned
V03-006 CDS0001 Christian D. Saether 7-Jan-1983
Change FWAST_FIBBUF and FWASC_FIBLEN to 56 (new FIB length)
V03-005 KBT0449 Keith B. Thompson 5-Jan-1983
Make user char. a real longword field
V03-004 JWH0150 Jeffrey W. Horn 13-Dec-1982
Modify Journaling work area to implement seperate
ACEs for each journal name.
V03-003 RAS0107 Ron Schaefer 13-Dec-1982
Make room for both words of the user file characteristics
longword (FWASW_UCHAR).
V03-002 KBT0429 Keith B. Thompson 3-Dec-1982
Add fwa\$q_shrfil descriptor
V03-001 KBT0400 Keith B. Thompson 8-Nov-1982
Unfold all overlaid definitions and add/delete some defs.
}
MOC
/*
/*
/*
ag:
enc
enc

```

{
  fwa - field definitions
  file work area definitions (fwa)

  the file work area is used for expanding the file
  name string and setting up the various parameter
  blocks for interfacing with filacp

module $FWADEF;

/*+
/* Flags
/*-
aggregate FWADEF structure fill prefix FWAS$;
  FLAGS OVERLAY union fill;
    FLAGS quadword unsigned;                                /* various parse status flags
    FLD_FLGS structure fill;
      PASSFLGS byte unsigned;                             /* flags for pass only
      FLDFLGS byte unsigned;                            /* flags for fields seen
      WILDFLGS byte unsigned;                           /* flags for wild cards
      PARSEFLGS byte unsigned;                          /* flags for parse results
      DIRFLGS byte unsigned;                           /* flags primarily for directory spec
      DIRWCFLGS byte unsigned;                         /* directory wild flags
      LNFLGS byte unsigned;                            /* logical name flag byte
      SLFLGS byte unsigned;                           /* search list + rooted directory flags
    end FLD_FLGS;

/* flags for pass
/*
  FLAGS_FIELDS structure fill;
  PASSFLGS OVERLAY union fill;
    PASSFLGS BITS structure fill;
      DUPOR bitfield mask;                            /* discard duplicate element
      NOCOPY bitfield mask;                           /* do not copy this field
      SL_PASS bitfield mask;                          /* search list pass
      RLF_PASS bitfield mask;                         /* set if applying related file defaults
      FNA_PASS bitfield mask;                          /* set if primary name string parse pass
      NAM_DVI bitfield mask;                          /* set if open by name block
      EXP_NODE bitfield mask;                         /* explicit node has been seen, null or normal
    end PASSFLGS_BITS;

/* flags for fields seen

  FLAGS_BITS0 structure fill;
  FILL_1 bitfield length 8 fill prefix FWADEF tag $$; /* start at byte 1
  FILL_2 bitfield length 3 fill prefix FWADEF tag $$; /* spare

```

mod
/*
/*
/*-

agg

end
end

```

VERSION bitfield mask;          /* set if version seen
TYPE bitfield mask;           /* set if type seen
NAME bitfield mask;           /* set if name seen
DIR bitfield mask;            /* set if directory spec seen
DEVICE bitfield mask;          /* set if device seen
end FLAGS_BITS0;

/*
/* flags for wild cards
*/

FLAGS_BITS1 structure fill:
FILL 3 bitfield length 16 fill prefix FWADEF tag $$; /* start at byte 2
EXP_VER bitfield mask;        /* set if explicit version
EXP_TYPE bitfield mask;       /* set if explicit type
EXP_NAME bitfield mask;       /* set if explicit name
WC_VER bitfield mask;         /* set if wildcard (*) version
WC_TYPE bitfield mask;        /* " type
WC_NAME bitfield mask;        /* " name
EXP_DIR bitfield mask;        /* set if explicit directory
EXP_DEV bitfield mask;        /* set if explicit device
end FLAGS_BITS1;

/*
/* flags for parse results
*/

FLAGS_BITS2 structure fill:
FILL 4 bitfield length 24 fill prefix FWADEF tag $$; /* start at byte 3
WILDCARD bitfield mask;       /* set if any wildcard seen
NODE bitfield mask;           /* set if node name seen
QUOTED bitfield mask;         /* set is quoted string seen
                           /* (valid only if node set and no fldflgs)
GRPMBR bitfield mask;        /* set if directory in [grp,mbr] format
WILD_DIR bitfield mask;       /* inclusive or of directory wild cards
DIR [VLS bitfield mask length 3; /* ! of directory sublevels (0 = ufd only)
end FLAGS_BITS2;

/*
/* flags primarily for directory spec
*/

FLAGS_BITS3 structure fill:
FILL 5 bitfield length 32 fill prefix FWADEF tag $$; /* start at byte 4
DIR1 bitfield;                /* ufd level directory or group seen
DIR2 bitfield;                /* sfd level 1 directory or member seen
FILL 6 bitfield length 6 fill prefix FWADEF tag $$; /* additional sub directory level flags
end FLAGS_BITS3;

/*
/* directory wild flags
*/

FLAGS_BITS4 structure fill:
FILL 7 byte dimension 5 fill prefix FWADEF tag $$; /* start at byte 5
WILD_UFD bitfield;             /* the dir1 spec was a wild card

```

```

WILD_SFD1 bitfield;           /* the dir2 spec was a wild card
    FILL_8 bitfield length 6 fill prefix FWADEF tag $$; /* additional sub directory wildcard flags
end FLAGS_BITS4;
FLAGS_BITS5 structure fill;
    FILL_9 byte dimension 5 fill prefix FWADEF tag $$; /* alternate definition for dir1 and dir2
    WILD_GRP bitfield;          /* the grp spec contained a wild card
    WILD_MBR bitfield;          /* the mbr spec contained a wild card
end FLAGS_BITS5;

/*
/* logical name flag and miscellaneous byte
*/

FLAGS_BITS6 structure fill;
    FILL_10 byte dimension 6 fill prefix FWADEF tag $$; /* start at byte 6
    LOGNAME bitfield;          /* a logical name has been seen this pass
                                /* (note: this byte is saved as context
                                /* when processing [.dir-list] format)
    OBJTYPE bitfield;          /* set if quoted string is of the
                                /* "objecttype=..." form
                                /* (valid only if quoted set)
    NETSTR bitfield;           /* set if quoted string is of the
                                /* "objecttype=taskname/..." form
                                /* (valid only if quoted and objtype set)
    DEV_UNDER bitfield;         /* device name was prefixed with an underscore
    FILEFOUND bitfield;         /* true if at least one file found by search
    REMRESULT bitfield;         /* use resultant string returned by fal
    SYNTAX_CHK bitfield;        /* syntax-only checking is requested (NAM$V_SYNCHK set)
end FLAGS_BITS6;

/*
/* search list and rooted directory flag byte
*/

FLAGS_BITS7 structure fill;
    FILL_11 byte dimension 7 fill prefix FWADEF tag $$; /* start at byte 7
    SLPRESENT bitfield;         /* search list present
    CONCEAL_DEV bitfield;       /* concealed device present
    ROOT_DIR bitfield;          /* root directory present
    DFLT_MFD bitfield;          /* default MFD string inserted, due to [-]
    EXP_ROOT bitfield;          /* explicit root directory
end FLAGS_BITS7;

    end PASSFLGS_OVERLAY;
end FLAGS_FIELDS;
end FLAGS_OVERLAY;

/*
/* Value for all filename elements except node
*/

constant ALL equals
( ((FWASM_DEVICE!
FWASM_DIR!
FWASM_NAME!
FWASM_TYPE!

```

```

        FWASM VERSION)@-8)  )
prefix FWA tag $C;

/*
/* constant for all flags that vary per parsing pass

    constant ALLPASS equals
    ( FWASM_DUPOK!
      FWASM_FNA_PASS!
      FWASM_RLF_PASS )
prefix FWA tag $C;

/**+
/* Misc. Fields
/**-
/*++

BID byte unsigned;           /* bid
constant BID equals 40 prefix FWA tag $C; /* bid of fwa
BLN byte unsigned;          /* bln
DIRTERM byte unsigned;      /* directory spec terminator (']' or '>')
ROUTERM byte unsigned;      /* root directory spec terminator (']' or '>')
ESCSTRING OVERLAY union fill;
    ESCSTRING longword unsigned; /* escape equivalence string
    ESCSTRING FIELDS structure fill;
        ESCFLG byte unsigned;   /* set to the char <esc> if an escape string
        ESCIFI word unsigned;  /* seen, zero otherwise
        end ESCSTRING FIELDS;  /* escape 'type' byte
    end ESCSTRING_OVERLAY;    /* escape ifi value

FIB quadword unsigned;       /* fib descriptor
DEVBUFFSIZ longword unsigned; /* device buffer size
DEV_CLASS longword unsigned; /* device class
RECSIZ longword unsigned;   /* blocked record size
UNIT longword unsigned;     /* device unit number
UIC longword unsigned;      /* file owner uic
PRO word unsigned;          /* file protection word
DIRLEN byte unsigned;       /* overall directory spec length
SUBNODCNT byte unsigned;   /* number of secondary (sub) node specs found
DIRBDB longword unsigned;   /* address of directory file bdb
LOOKUP longword unsigned;   /* address of new directory cache node
DEVHODADDR longword unsigned; /* address of device directory cache node
DIR quadword unsigned;      /* directory name scratch buffer
UCHAR OVERLAY union fill;
    UCHAR longword unsigned; /* user characteristics longword
    UCHAR word unsigned;
end UCHAR_OVERLAY;

FWA_PTR longword unsigned;   /* pointer to second fwa if any ($RENAME)
SWB_PTR longword unsigned;   /* pointer to swb
BUF_PTR longword unsigned;   /* address of temporary buffer
IMPURE AREA longword unsigned; /* saved R11 (rm$xpfn only)
ATR_WORK longword unsigned;  /* pointer to work area for ACP attributes
                             /* (zero if one not currently allocated)

```

```

/* ++
/* Logical name and search list fields
/* --
/* Item list block for logical name services
/*
ITMLST OVERLAY union fill;
    ITMLST character length 64;
    ITMLST FIELDS structure fill;
        ITM_INDEX character length 12;
        ITM_ATTR character length 12;
        ITM_STRING character length 12;
        ITM_MAX_INDEX character length 12;
        ITM_END longword unsigned;
    end ITM[ST] FIELDS;
end ITMLST_OVERLAY;

/*
/* Logical name translation fields
/*
BUFFLG byte unsigned;
XLTMODE byte unsigned;
XLTSIZ word unsigned;
XLTBUFF1 longword unsigned;
XLTBUFF2 longword unsigned;
/*
/* SLBH and SLB pointers
/*
SLBH_PTR longword unsigned;
SLB_PTR longword unsigned;
SLBH_FLINK longword unsigned;
SLBH_BLINK longword unsigned;
/*
/* Fake SLB - NOTE: This MUST be the size of SLB$C_BLN
/* The field FWASB_LEVEL must be at the same offset
/* as SLB$Q_LEVEL would be. (It sounds like a real
/* hack but it works very nicely)
/*
SLB_OVERLAY union fill;
    SLB character length 24; /* space for SLB$C_BLN
    SLB_FIELDS structure fill;
        FILL 17 byte dimension 11 fill prefix FWADEF tag $S;
        LEVEL byte unsigned; /* recursion level
    end SLB_FIELDS;

```



```
/*+
/* descriptors for parsed filrframe elements
/*
```

The descriptors are defined as:

```
-----+
| flags      : length |
+-----+
| address    |
```

The flags are defined by FSCBSV_flag in SFSCBDEF

```
NODE quadword unsigned;           /* node name (actually node spec list) descriptor
constant MAXNODNAM equals 6   prefix FWA tag $C; /* (the associated buffer is fwa$T_nodebuf)
constant MAXLNDNAM equals 15   prefix FWA tag $C; /* max node name size
constant MAXNODLST equals 127  prefix FWA tag $C; /* max logical node name size
                                                /* max node spec list size (concatenated node specs)
```

device name descriptor

```
DEVICE quadword unsigned;          /* device name descriptor
constant MAXDEVICE equals 255  prefix FWA tag $C; /* max device name size
```

```
CONCEAL_DEV quadword unsigned;     /* concealed device descriptor
```

directory name descriptors NOTE: The two sets of directory
descriptors must be contiguous
or RMSSETDID will break

```
CDIR1 quadword unsigned;           /* concealed top directory descriptors
CDIR2 quadword unsigned;           /* concealed subdirectory 1
CDIR3 quadword unsigned;           /* " " 2
CDIR4 quadword unsigned;           /* " " 3
CDIR5 quadword unsigned;           /* " " 4
CDIR6 quadword unsigned;           /* " " 5
CDIR7 quadword unsigned;           /* " " 6
CDIR8 quadword unsigned;           /* " " 7
constant MAXCDIR equals 8   prefix FWA tag $C; /* max number of concealed directories
DIR1 quadword unsigned;            /* top level directory descriptors
DIR2 quadword unsigned;            /* subdirectory 1
DIR3 quadword unsigned;            /* " 2
DIR4 quadword unsigned;            /* " 3
DIR5 quadword unsigned;            /* " 4
DIR6 quadword unsigned;            /* " 5
DIR7 quadword unsigned;            /* " 6
DIR8 quadword unsigned;            /* " 7
```

```

constant MAXSUBDIR equals 7 prefix FWA tag $C; /* max number of sub directories
constant MAXDIRLEN equals 255 prefix FWA tag $C; /* max size of total directory spec
/* should be: top + subdir 39 * 3
/* dots between 7
/* delimiters 2
/* -----
/* total 321

/*
/* The filename, filetype and fileversion descriptors MUST be contiguous
/*
file name descriptor

NAME QUOTED union fill:
NAME quadword unsigned; /* file name descriptor
QUOTED quadword unsigned; /* quoted string descriptor
end NAME_QUOTED;
constant MAXNAME equals 39 prefix FWA tag $C; /* max file name size
constant MAXQUOTED equals 255 prefix FWA tag $C; /* max quoted string size

/*
file type descriptor

TYPE quadword unsigned; /* file type descriptor
constant MAXTYPE equals 39 prefix FWA tag $C; /* max file type size

/*
file version number descriptor

VERSION quadword unsigned; /* file version descriptor
constant MAXVER equals 6 prefix FWA tag $C; /* maximum version
PNS quadword unsigned; /* resultant name string descriptor
constant MAXRNS equals 86 prefix FWA tag $C; /* max resultant name string size
SHRFIL quadword unsigned; /* shared file device descriptor (readable form)
SHRFIL_LCK quadword unsigned; /* shared file device descriptor (unreadable form - used for lock name)
AS_SHRFIL quadword unsigned; /* secondary device descriptor (readable form)

STATBLK OVERLAY union fill;
STATBLK character length 10;
STATBLK_FIELDS structure fill:
SBN longword unsigned; /* starting lbn if contiguous
HBK longword unsigned; /* high vbn
constant STATBLK equals 10 prefix FWA tag $C; /* define length of statistics block
end STATBLK_FIELDS;
end STATBLK OVERLAY;
FILL_14 word fill prefix FWADEF tag $$; /* spare

/*
node descriptors

```

/*

```
NODE1 quadword unsigned;           /* primary node spec descriptor
NODE2 quadword unsigned;           /* (the associated buffer is fwa$nodebuf)
NODE3 quadword unsigned;           /* secondary (sub) node spec descriptors (1-7)
NODE4 quadword unsigned;           /* note: bytes 2-3 of each of these descriptors
NODE5 quadword unsigned;           /* contains the flags word that is output
NODE6 quadword unsigned;           /* from nxtfld subroutine in rm0xpfn
NODE7 quadword unsigned;           /* note: fwa$node1 thru 'fwa$node8'
NODE8 quadword unsigned;           /* describe the same string as does
constant BLN_FWA equals . prefix FWAS tag K;
constant BLN_FWA equals . prefix FWAS tag C;
constant MAXSUBNOD equals 7      /* prefix FWA tag SC;          /* fwa$node
                                         /* length of fwa
                                         /* length of fwa
                                         /* max number of secondary (sub) node specs
```

```
/*+++
/* buffers for parsed filename elements
/*--
```

FIBBUF character length 76;
constant FIBLEN equals 76 prefix FWA tag \$C; /* fib buffer
/* fib buffer size

RNM_FID character length 6; /* saved fid for rename directory check

```
/*
/* directory name buffers
/* NOTE: These buffers must be contiguous
/*
```

DIR1BUF character length 39; /* ufd level (or group)
DIR2BUF character length 39; /* 1st sfd level (or member)
DIR3BUF character length 39; /* subdirectory 2
DIR4BUF character length 39; /* subdirectory 3
DIR5BUF character length 39; /* subdirectory 4
DIR6BUF character length 39; /* subdirectory 5
DIR7BUF character length 39; /* subdirectory 6
DIR8BUF character length 39; /* subdirectory 7
constant DIRBUFSIZ equals 39 prefix FWA tag \$C; /* size of each directory buffer

```
/*
/* rooted directory name buffers
/* NOTE: These buffers must be contiguous
/*
```

CDIR1BUF character length 39; /* ufd level (or group)
CDIR2BUF character length 39; /* 1st sfd level (or member)
CDIR3BUF character length 39; /* subdirectory 2
CDIR4BUF character length 39; /* subdirectory 3
CDIR5BUF character length 39; /* subdirectory 4
CDIR6BUF character length 39; /* subdirectory 5
CDIR7BUF character length 39; /* subdirectory 6
CDIR8BUF character length 39; /* subdirectory 7

```
/*
/* NOTES: 1. The following buffers must be contiguous as eventually the
/* type and version are appended to the name string
/* 2. The name buffer and the type buffer must be 1 byte larger than
/* the max name and type size (resp) because xpfn writes the
/* name and type terminators in the buffer at the end of the string
/*
```

NAMEBUF character length 256; /* file name/quoted string buffer
TYPEBUF character length 40; /* file type buffer
VERBUF character length 6; /* file version buffer

```

UCBSTS longword unsigned;                                /* ucb$l_sts field for prim device
UNDER DEV byte unsigned;                               /* character "" stored here
DEVICEBUF character length 255;                      /* device name buffer
CDEVICEBUF character length 256;                     /* concealed device name buffer
UNDER NOD byte unsigned;                            /* character "" stored here
NODEBUF character length 127;                        /* node name buffer
WILD character length 48;                           /* scratch field used by RMOWILD
                                                /* size =      count    1
                                                /*           name     39
                                                /*           .dir;*   6
                                                /*           spare    2
                                                /* -----
                                                /*           48

SHRFILBUF character length 16;                      /* shared file device id buffer (readable form)
SHRFIL_LCKNAM character length 16;                  /* shared file device id buffer (unreadable form - used for lock name)
AS_SHRFILBUF character length 16;                  /* secondary device id buffer (readable form)

BIJNL quadword unsigned;                            /* descriptor of BI journal name
AIJNL quadword unsigned;                            /* descriptor of AI journal name
ATJNL quadword unsigned;                            /* descriptor of AT journal name

BIACE_OVERLAY union fill:
  BIACE character length 20;                         /* BI journal name ACE
  BIACE_FIELDS structure fill:
    FILL 19 byte dimension 4 fill prefix FWADEF tag $S;
    BIJNEN character length 16;
  end BIACE_FIELDS;
end BIACE_OVERLAY;

AIACE_OVERLAY union fill:
  AIACE character length 20;                          /* AI journal name ACE
  AIACE_FIELDS structure fill:
    FILL 20 byte dimension 4 fill prefix FWADEF tag $S;
    AIJNEN character length 16;
  end AIACE_FIELDS;
end AIACE_OVERLAY;

ATACE_OVERLAY union fill:
  ATACE character length 20;                         /* AT journal name ACE
  ATACE_FIELDS structure fill:
    FILL 21 byte dimension 4 fill prefix FWADEF tag $S;
    ATJNEN character length 16;
  end ATACE_FIELDS;
end ATACE_OVERLAY;

IDACE_OVERLAY union fill:
  IDACE character length 32;                         /* Journal ID ACE
  IDACE_FIELDS structure fill;

```

```

FILL 22 byte dimension 4 fill prefix FWADEF tag $$;
JNLID OVERLAY union fill;
    JNLID character length 28;           /* complete journal ID
    JNLID FIELDS structure fill;
        VOLNAM character length 12;      /* volume lable of media file resides on
        FID character length 6;          /* file-id
        FILL 23 byte dimension 2 fill prefix FWADEF tag $$;
        ID_DATE quadword unsigned;       /* id time stamp

    end JNLID FIELDS;
end JNLID OVERLAY;
end IDACE FIELDS;
end IDACE_OVERLAY;

constant BLN_BUF equals . prefix FWAS tag K;      /* length of fwa and buffers
constant BLN_BUF equals . prefix FWAS tag C;      /* length of fwa and buffers
constant BLN equals . prefix FWAS tag K;          /* length of fwa and buffers
constant BLN equals . prefix FWAS tag C;          /* length of fwa and buffers

end FWADEF;
end_module $FWADEF;

```

```
module $SLBHDEF;
/* SLBH      - Search List Header Block
/*
```

```
aggregate SLBHDEF structure fill prefix SLBHS;
```

```
FLINK longword unsigned;           /* forward link
BLINK longword unsigned;          /* backward link
BID byte unsigned;                /* block ID
constant BID equals 43 prefix SLBH tag $C; /* ID
BLN byte unsigned;                /* length
PASSFLGS byte unsigned;          /* flags for FWASB_PASSFLGS
STR_LEN byte unsigned;            /* string length
SLB_QUE longword unsigned;        /* ptr to SLB queue
NAM_FNB longword unsigned;        /* saved FNB from RLF file
STRING character length 0;         /* start of string
constant BLN equals . prefix SLBHS tag K; /* length of SLBH
constant BLN equals . prefix SLBHS tag C; /* length of SLBH
```

```
end SLBHDEF;
```

```
end_module $SLBHDEF;
```

```
module $SLBDEF;
/*
 *      SLB      - Search List Block
 */

aggregate SLBDEF structure fill prefix SLBS;
    FLINK longword unsigned;           /* forward link
    BLINK longword unsigned;          /* backward link
    BID byte unsigned;               /* block ID
    constant BID equals 41 prefix SLB tag SC; /* ID
    BLN byte unsigned;               /* length
    FLAGS OVERLAY union fill;
        FLAGS byte unsigned;          /* flags
        FLAGS BITS structure fill;
            REALSLB bitfield mask;    /* "Real" SLB as opposed to the fake FWA one
        end FLAGS BITS;
    end FLAGS_OVERLAY;
    LEVEL byte unsigned;             /* recursion level
    INDEX longword unsigned;         /* translation index
    MAX_INDEX longword unsigned;     /* max translation index
    ATTR longword unsigned;          /* attributes flags
    constant BLN equals . prefix SLBS tag K; /* length of SLB
    constant BLN equals . prefix SLBS tag C; /* length of SLB
end SLBDEF;

end_module $SLBDEF;
```

```
module $FSCBDEF;
/*
/* FSCB - FileScan control block
/* This block is passed to PARSE_STRING from XPFN and RMSSFILESCAN
/*
/*-
```

```
/*
/* The descriptors are defined as:
```



```
/*
/* descriptor flags
/*
/* These flags are used through out the RMS file name parsing routines.
/* The flags can be found in all of the field descriptors.
/*
/*-
```

```
NOTE: The flag ELIPS must be the first bit in the second word.
It is referenced this way in RMOWILD and other places
/*-
```

```
aggregate FSCBDEF union fill prefix FSCBS;
FSCBDEF BITS structure fill:
FILE[1 bitfield length 16 fill prefix FSCBDEF tag $$; /* flags are defined in high word of descriptor
ELIPS bitfield mask; /* elipssis was detected in directory (dir)
WILD bitfield mask; /* a wild card was detected (dir,name,type,ver)
ACS bitfield mask; /* access control string in node name (node)
QUOTED bitfield mask; /* quoted file spec (name)
NULL bitfield mask; /* field was null (terminator only) (all)
PWD bitfield mask; /* password masked out (set in xpfn) (node)
GRPMBR bitfield mask; /* group,member format directory (dir)
MINUS bitfield mask; /* minus directory field (dir)
CONCEAL bitfield mask; /* name was concealed (dev)
MFD bitfield mask; /* MFD directory (set in xpfn) (dir)
ROOTED bitfield mask; /* directory was a root directory (dir)
end FSCBDEF_BITS;
end FSCBDEF;

/*
/* FSCB
/*
/* aggregate FSCBDEF1 structure fill prefix FSCBS;
FLDFLAGS OVERLAY union fill;
FLDFLAGS byte unsigned; /* field flags
FLDFLAGS_BITS structure fill;
NODE bitfield mask;
```

```
DEVICE bitfield mask;
ROOT bitfield mask;
DIRECTORY bitfield mask;
NAME bitfield mask;
TYPE bitfield mask;
VERSION bitfield mask;
end FLDFLAGS BITS;
end FLDFLAGS_OVERLAY;
NODES byte unsigned; /* number of nodes in spec
ROOTS byte unsigned; /* number of root directories in spec
DIRS byte unsigned; /* number of directories in spec
FILESPEC quadword unsigned; /* full file spec
NODE quadword unsigned; /* full node list spec
DFVICE quadword unsigned; /* device spec
ROOT quadword unsigned; /* full root directory list spec
DIRECTORY quadword unsigned; /* full directory list spec
NAME quadword unsigned; /* file name
TYPE quadword unsigned; /* file type
VERSION quadword unsigned; /* file version
NODE1 quadword unsigned; /* the NODEn descriptors must be contiguous
NODE2 quadword unsigned;
NODE3 quadword unsigned;
NODE4 quadword unsigned;
NODE5 quadword unsigned;
NODE6 quadword unsigned;
NODE7 quadword unsigned;
NODE8 quadword unsigned;
constant MAXNODE equals 8 prefix FSCB tag $C; /* max number of node descriptors
ROOT1 quadword unsigned; /* the ROOTn descriptors must be contiguous
ROOT2 quadword unsigned;
ROOT3 quadword unsigned;
ROOT4 quadword unsigned;
ROOT5 quadword unsigned;
ROOT6 quadword unsigned;
ROOT7 quadword unsigned;
ROOT8 quadword unsigned;
constant MAXROOT equals 8 prefix FSCB tag $C; /* max number of root descriptors
/* the DIRECTORYn descriptors must be contiguous
DIRECTORY1 quadword unsigned;
DIRECTORY2 quadword unsigned;
DIRECTORY3 quadword unsigned;
DIRECTORY4 quadword unsigned;
DIRECTORY5 quadword unsigned;
DIRECTORY6 quadword unsigned;
DIRECTORY7 quadword unsigned;
DIRECTORY8 quadword unsigned;
constant BLN equals . prefix FSCBS tag K;
constant BLN equals . prefix FSCBS tag C;
constant MAXDIR equals 8 prefix FSCB tag $C; /* max number of directory descriptors
end FSCBDEF1;

end_module SFSCBDEF;
```

```
/*-
 */
```

```

module $SWBDEF;
/*
 * Directory string work buffer for wild card directory processing
 */

aggregate SWBDEF structure fill prefix SWBS;
    FLAGS OVERLAY union fill;
        FLAGS byte unsigned;
        FLAGS BITS structure fill;
            ELLIPSIS bitfield mask;
            BOUNDED bitfield mask;
            WILD bitfield mask;
            DELIMITER bitfield mask;
            TRAVERSE bitfield mask;
            FIRST bitfield mask;
            ELLIPSIS EXISTS bitfield mask;
            VALID_DID bitfield mask;
        end FLAGS BITS;
    end FLAGS OVERLAY;
PATLEN byte unsigned;
PPOS byte unsigned;
TOKENS LEFT byte unsigned;
MINIMUM byte unsigned;
MAXIMUM byte unsigned;
FIRST_E byte unsigned;
DIRWCFLGS byte unsigned;
BID byte unsigned;
constant BID      equals 42  prefix SWB tag $C;
BLN byte unsigned;
FILL_1 word fill prefix SWBDEF tag $$;
PATTERN quadword unsigned;
SCRATCH_PAT longword unsigned;
SCRATCH_BUF character length 48;

PATTERN_BUF character length 256;
constant 'BLN' equals . prefix SWBS tag K;
constant 'BLN' equals . prefix SWBS tag C;

end SWBDEF;
end_module $SWBDEF;

```

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